

**CHICHESTER CITY COUNCIL**  
**Calendar of Council and Committee Meetings**  
**2021-2022**

<b>May 2021</b> BHs 3rd and 31st Elections 6th	<b>Wed 5</b> NEW DATE Annual Meeting of Council - 2.00pm	<b>Thu 27</b> Planning & Conservation 5.00pm			
<b>June 2021</b>	<b>Mon 7</b> Community Affairs 3.00pm	<b>Tue 15</b> Finance 2.00pm	<b>Wed 23</b> Council Disc. Grants 2.00pm	<b>Thu 24</b> Planning & Conservation 2.00pm	
<b>July 2021</b>	<b>Wed 7</b> Council New Homes Bonus 2.00pm	<b>Thu 22</b> Planning & Conservation 2.00pm			
<b>August 2021</b> Bank holiday 30th	<b>Thu 19</b> Planning & Conservation 2.00pm				
<b>September 2021</b>	<b>Mon 6</b> Community Affairs 3.00pm	<b>Tue 14</b> Finance 2.00pm	<b>Thu 16</b> Planning & Conservation 2.00pm	<b>Wed 29</b> Council 2.00pm	
<b>October 2021</b>	<b>Mon 4</b> Community Affairs - Grants (Special) 3.00pm	<b>Wed 6</b> Council in Committee 2.00pm	<b>Thu 14</b> Planning & Conservation 2.00pm	<b>Tue 19</b> Finance 2.00pm	
<b>November 2021</b>	<b>Thu 11</b> Planning & Conservation 2.00pm	<b>Mon 15</b> Community Affairs 3.00pm	<b>THURSDAY 25</b> Finance 2.00pm		
<b>December 2021</b> Bank holidays 27th and 28th	<b>Wed 8</b> Council 2.00pm	<b>Thu 9</b> Planning & Conservation 2.00pm			
<b>January 2022</b> Bank holiday 3rd	<b>Thu 6</b> Planning & Conservation 2.00pm	<b>Mon 17</b> Community Affairs 3.00pm	<b>MONDAY 24</b> Finance 2.00pm		
<b>February 2022</b>	<b>Thu 3</b> Planning & Conservation 2.00pm	<b>Wed 23</b> Council 2.00pm			
<b>March 2022</b>	<b>Thu 3</b> Planning & Conservation 2.00pm	<b>Wed 9</b> Council in Committee 2.00pm	<b>Mon 21</b> Community Affairs 3.00pm	<b>Thu 31</b> Planning & Conservation 2.00pm	
<b>April 2022</b> Bank holidays 15th and 18th	<b>Tue 5</b> Finance 2.00pm	<b>Mon 11</b> Community Affairs - Grants 3.00pm	<b>Wed 20</b> Council 2.00pm	<b>Mon 25</b> Annual Parish Meeting 6.30pm	<b>Thu 28</b> Planning & Conservation 2.00pm
<b>May 2022</b> Bank holidays 2nd and 30th	<b>Wed 11</b> Annual Meeting of Council 2.00pm	<b>Thu 26</b> Planning & Conservation 2.00pm			